

Cricket Victoria North East Schoolgirl Championships

Round 1 Sunday December 2nd 10am-3pm. 2 games played. Benalla Showgrounds Arundel St

Round 2 Sunday 10th February - Venue Wangaratta.

This competition has evolved due to the increased interest shown by girls to play cricket.

The competition is open for junior girls in the Nth East. It would be anticipated a mixture of girls from all junior age groups would comprise the team however this competition is part of Cricket Victoria's Pathway selection process for U/14 and U/16 also.

The competition has also been designed to introduce girls to hard -ball cricket before they go to Melbourne to play experienced cricketers.

Rules – Noel Bailey and Rhys Miller will help with the implementation of the rules – they are more designed to generate maximum participation than win at all costs.

Win 6 points, Loss 0 points.

In the event of teams with equal points the team with the highest average score (runs scored divided by wickets lost) will progress to the Grand Final. For example team A scores 100 runs for the game and loses 10 wickets; average = 10. Team B scores 80 runs and loses 6 wickets; average = 13.3, team 2 wins the match.

If two or more teams are equal on points after round 2, total runs will be divided by total wickets lost for the two games to determine which two teams progress to the Grand Final Day.

Please note it is hoped if interest is sufficient that a final will be played on the same day as the Nth East Region male finals.

Equipment

All equipment to be used for the day is that which has been provided by Cricket Victoria.

All games are to be of one hour per innings with a maximum of 20 overs to be bowled. The team batting second will receive the same amount of overs bowled by the team bowling first. For example if the team bowling first manages only to bowl 17 overs in their hour, the team batting second will receive 17 overs. Teams will be encouraged to move through their overs as quickly as possible. To facilitate this please see fielding regulations.

Fielding regulations.

Fielders will rotate in a circle, bowling from one end, ie the player at mid –on will be the next bowler, the bowler will go to mid –off and so on.

No fielder is permitted to be closer than 10m from the batter.

Wicket Keeper's may remain for the entire innings or rotate as time permits. Protective helmets must be worn by WK.

Batting regulations.

Full protective equipment must be worn including helmets.

All batter's are to be rotated throughout the whole day. For example, if a team's completes their innings with number 7 and 8 at the wicket they may open the batting in their next game, followed by number 9, 10, 11 and then back to number 1.

Batter's will retire immediately they score 20 runs and may bat at the end of the innings scoring full runs when they return.

The normal batting rotation follows any retired batters.

A batting side may continue to bat even after they have lost more than ten wickets until the hour or twenty overs have been bowled.

Bowling Regulations.

All bowlers to bowl 1 over in rotation (wicket keeper's excepted)

For the remaining overs of the game, 5 bowlers will be permitted to bowl a maximum of 2 overs ie any one bowler will bowl a maximum of three overs in any one game.

All overs will consist of 6 balls. Wides and no-balls (1 run) will not be re-bowled except for the last over of the innings.